

WIMI Open: Wide Minds will Find Eco Virtual STEAM Solutions towards Climate change WORK PACKAGE 5 Award Framework Methodology

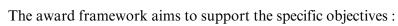
By EIRD







Objective of the Award Framework





- Providing an innovative approach to assessment and motivation.
- Encouraging students' engagement in collaborative learning, creative problem-solving, and active climate action.
- Promoting EU values, language diversity, and democracy through cross-national cooperation.

Methodology Overview

The award framework will include three key phases:

- 1. Preparation Phase: Setting up the criteria, processes, and materials.
- 2. Implementation Phase: Running national and international award competitions.
- 3. Evaluation Phase: Reviewing outcomes and impact.

Phase 1: Preparation of Award Process

- 1.1. Develop Award Criteria and Framework (Led by EIRD)
 - Award Criteria: Establish criteria aligned with WP objectives, including:
 - ☐ Climate Change Relevance: Addressing climate-related challenges.
 - STEAM Integration: Application of STEAM knowledge and skills.
 - ☐ Innovation and Creativity: Originality and feasibility of solutions.
 - ☐ Impact and Sustainability: Potential for real-world application.
 - ☐ Teamwork and Collaboration: Effective group dynamics and peer communication.
 - Presentation and Communication: Clarity and effectiveness in delivering project ideas.
 - Scoring Rubric: Create a rubric with a 1-5 scale for each criterion, allowing judges to assess projects objectively.

1.2. Define Award Categories

- Local and National Level Awards: Categories to recognize excellence in specific areas, such as Best Overall Project, Most Innovative Solution, Best Use of STEAM, and Community Impact.
- International Level Awards: Overall excellence awards, open only to national winners.



1.3. Partner and Jury Roles



- Teachers as Judges: STEAM teachers from each partner country will serve on national and international judging panels.
- Partner Responsibilities:

 - Other Partners (P1, P4, P5, P6): Organize national competitions and contribute to framework development.

1.4. Integration into Educational Program

Partners integrate the award framework and processes into their educational activities, ensuring alignment with curriculum and broader project goals.

Phase 2: Organization of Award Procedure

2.1. Local Level Award Process

- School-Level Competitions: Each participating school selects 40-50 students to create Community Science Projects on climate change.
 - ☐ Group Formation: Students are grouped into teams of 4-5, developing projects that address climate challenges.
 - Project Presentations: Each team presents its project to local judges (teachers) based on the award criteria.
 - Selection of Finalists: Top projects from each school advance to national-level competitions.

2.2. National Level Award Competitions

- National Competitions (Organized by Partners P1, P4, P5, P6)
 - Beach country organizes an award ceremony, bringing together school-level winners.
 - National judges assess projects using the award framework and scoring rubric.
 - ☑ Winning teams qualify for the international competition.
- Multiplier Effect: National competitions serve as community events, engaging teachers, students, and local stakeholders, and raising awareness of climate change.

2.3. International Award Competition (Led by EIRD)

- ☑ Virtual Competition: National winners participate in an international virtual award ceremony.
 - ☐ Presentation and Judging: Projects are presented to an international panel, which scores them based on the framework.



Recognition: Top-scoring teams receive awards and certificates, with additional recognition for teamwork and innovation.



Phase 3: Implementation of Award Process

3.1. Award Implementation and Recognition

- Award Presentations: Winning projects receive certificates, trophies, or special prizes to recognize their achievements.
- Feedback and Reflection: Each participating team receives detailed feedback from the judges to understand areas of strength and improvement.

3.2. Documentation and Reporting

- ☐ Track key indicators, such as:
 - Number of Projects Developed: Aiming for 20 community science projects.
 - Participation Levels: Engaging at least 200 students across national competitions.
 - Newsletter Outreach: Distributing 6 newsletters, viewed by at least 300 people.
 - ☑ Skill and Motivation Metrics: At least 90% of students showing increased motivation, interest in STEAM, and improved communication and collaboration skills.

3.3. Dissemination of Results and Impact

- No Publish winning projects and success stories on partner websites, social media, and newsletters.
- Share project outcomes with the EU community to highlight students' contributions to climate change action.

Budget Allocation for Cost-Effectiveness

- △ Local Competitions: National partners (P1, P4, P5, P6) use funds to organize local competitions, covering event logistics, prizes, and materials.
- International Competition: EIRD manages international virtual awards, using allocated funds for digital platform setup, event coordination, and additional prizes for international winners.

Quality Assurance and Evaluation

- 1. Assessment of Framework Effectiveness
 - ☐ Gather feedback from students, teachers, and partners to assess the award framework's effectiveness and fairness.
 - Use both qualitative and quantitative indicators, such as participation levels and skill improvement rates, to evaluate impact.

2. Continuous Improvement



☐ Based on feedback, refine the award framework for future project cycles to ensure ongoing relevance and effectiveness in motivating students and addressing climate change.





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